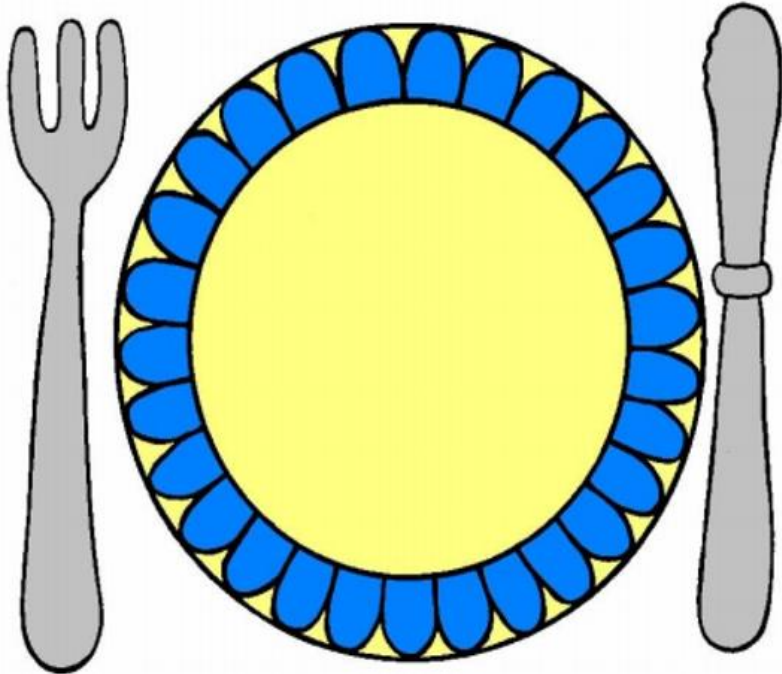


Phonics!

Hello lovely Key Stage 1 families! Welcome to week 1 Phonics! Our focus sound for this week is...

Mm



Encourage the children to experience the written form (both capital and lower case!) can they use their finger/a brush/a stick etc. to trace it? Could they use play dough, a pliable toy, spaghetti etc. to make it? Can they make a similar mark or write the letter in materials like sand, rice, soil etc. Can they find it when given a choice of letters (written/magnetic etc.)

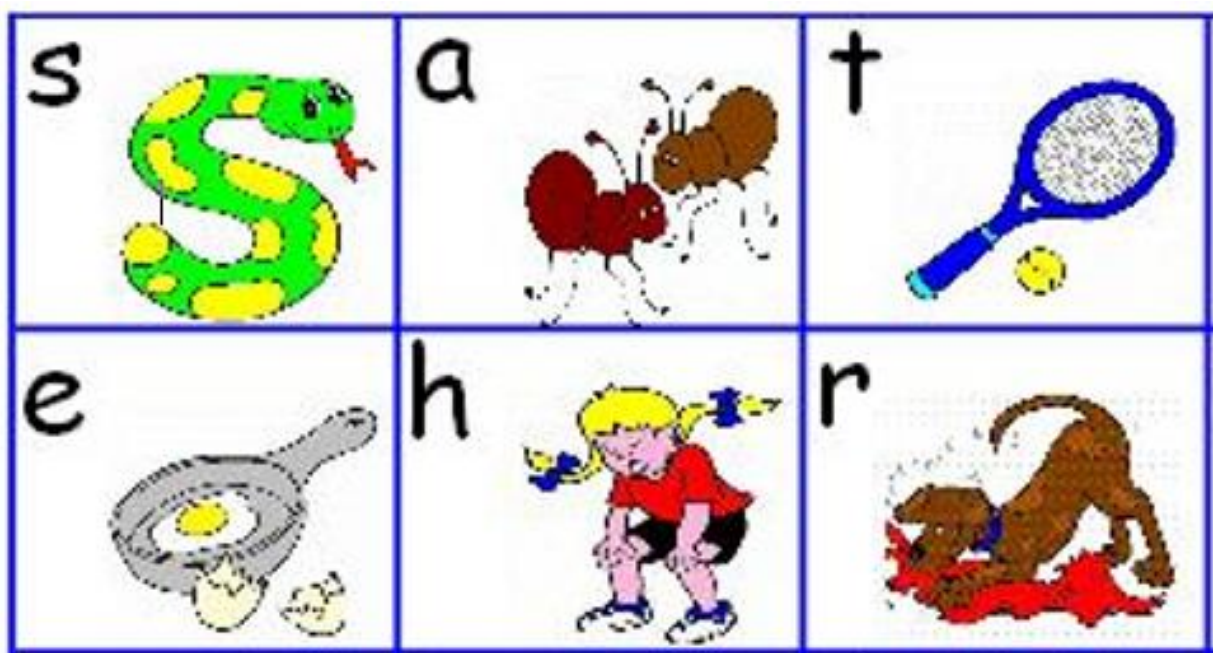
Model saying the sound correctly 'mmmmm' using the action of rubbing your tummy. Sing the song below to the tune of 'the wheels on the bus'.

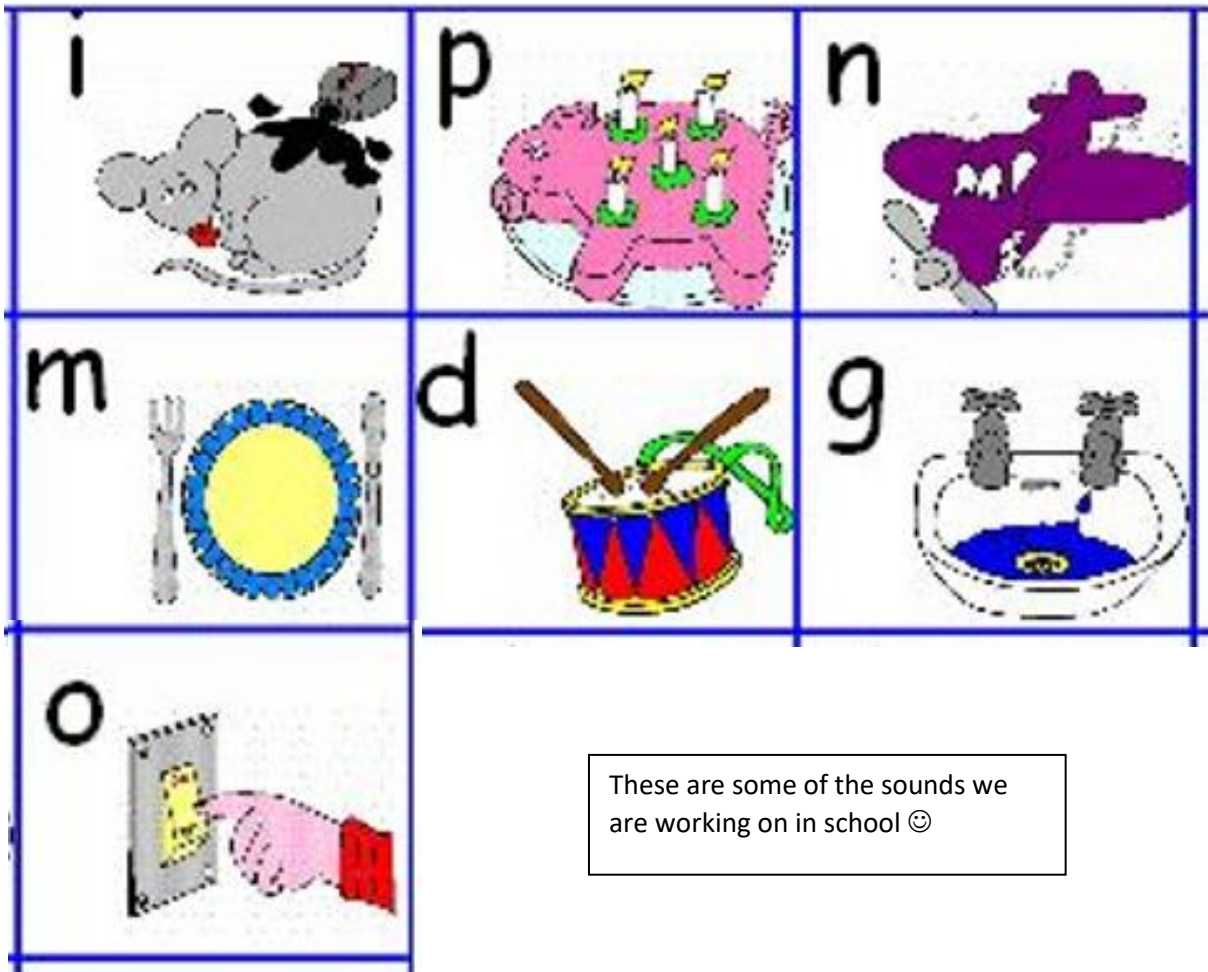
**"The mum and the dad make many meals,
mmmmm, mmmmm,
the mum and the dad make many meals,
for their hungry children."**

Splat the sounds

Lay your sounds on the floor (or stick them to a wall, fence or window. You could even use chalk or paint and write them directly onto a surface!). There are sound cards available below with a picture to support and prompt your child if this helps.

Encourage your child to find each sound as you say it (remember it's the letter sound, not the letter name) they could use their hand to point to each one, or a fly squatter to SPLAT them! Nerf guns and water pistols work brilliantly too!! Be creative ☺





'Tricky word' games

The tricky words we are learning in school are →

Phase 2 Tricky Words Word Mat

I no to

 the

into go

Try using the tricky word song on YouTube to refresh your child's memory!

Hint- ask your child to write the words (or spell them with magnetic letters, choose the correct word from a few) whilst hearing the song with the screen hidden. You may need to pause it to give them time!

Tricky Words and Sight Words Song



Use chalk to create a tricky word car park. Can they park their cars on a requested tricky word?

Write tricky words onto Jenga pieces- now you can read each tricky word as you play the game.



Use a sharpie/marker to write tricky words on building blocks for your child to match and build!