
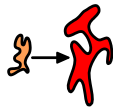

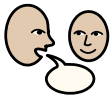






























Sensory Maths: Changes










 Make changes to your young person's immediate














 environment. Say words as you make the changes.

1







 1. Switch the lights on and off for 'light' and 'dark'.

2







 2. Introduce ice cubes and warm water for 'hot' and 'cold'.

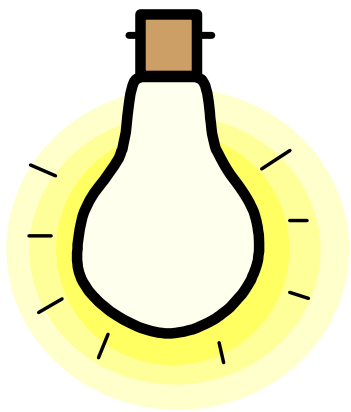
3








 3. Put out different coloured paints and encourage mixing to



 e.g.
 




 change the colours, e.g. red and yellow to make orange.

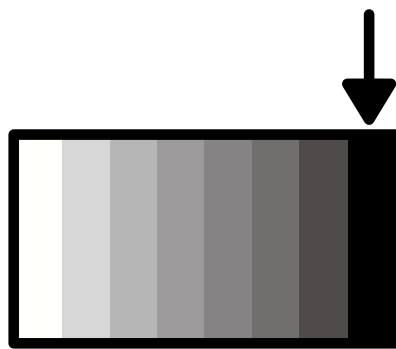
4





 e.g.


 4. Fill a tray with different textures, e.g. flour for "soft"



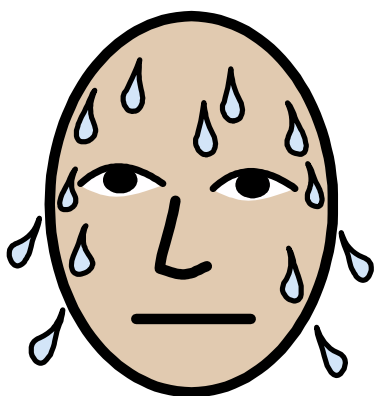

 and dry pasta for "hard".



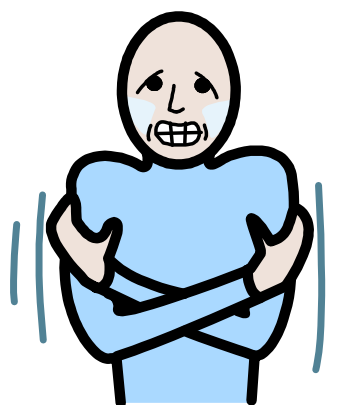
light



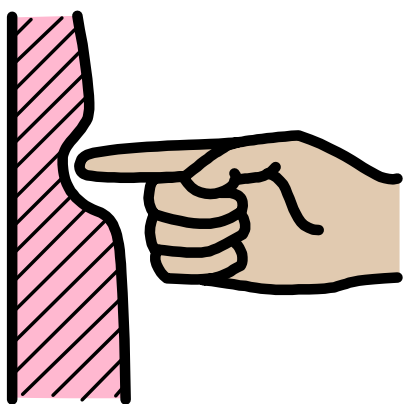
dark



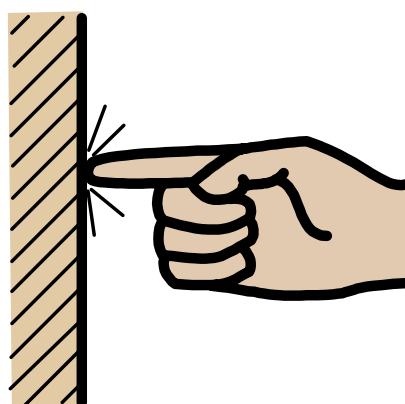
hot



cold



soft



hard