

## Marvelous Medicine Number Three

"Here it is!" cried Mr. Killy Kranky, rushing into the kitchen. "One carton of flea powder for dogs and one can of brown shoe polish!"

George poured the flea powder into the giant stewing pot. Then he scooped the shoe polish out of its can and added that as well.

"Stir it up, George!" shouted Mr. Kranky. "Give it another boil! We've got it this time! I'll bet we've got it!"

After Marvelous Medicine Number Three had been boiled and stirred, George took a cupful of it out into the yard to try it on another chicken. Mr. Kranky ran after him, flapping his arms and hopping with excitement. "Come and watch this one!" he called out to Mrs. Kranky. "Come and watch us turning an ordinary chicken into a lovely great big one that lays eggs as large as footballs!"

"I hope you do better than last time," said Mrs. Kranky, following them out.

"Come on, chicken," said George, holding out a spoonful of Medicine Number Three. "Good chicken. Chick-chick-chick-chick. Have some of this lovely medicine."

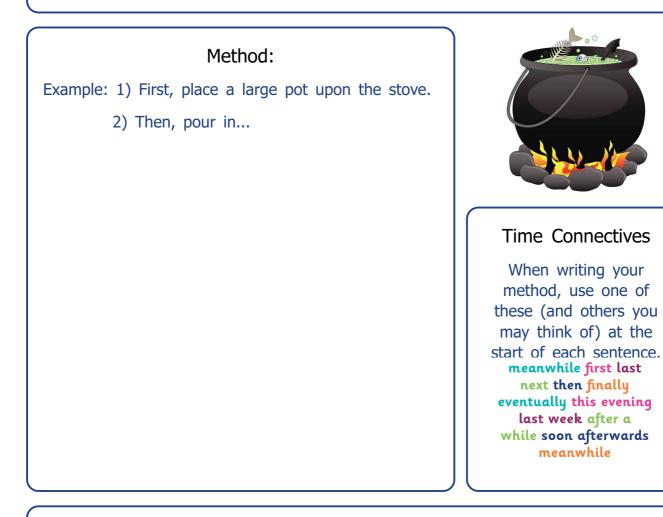
A magnificent black cockerel with a scarlet comb came stepping over. The cockerel looked at the spoon and it went *peck*.

"Cock-a-doodle-do!" squawked the cockerel, shooting up into the air and coming down again.

's Marvellous

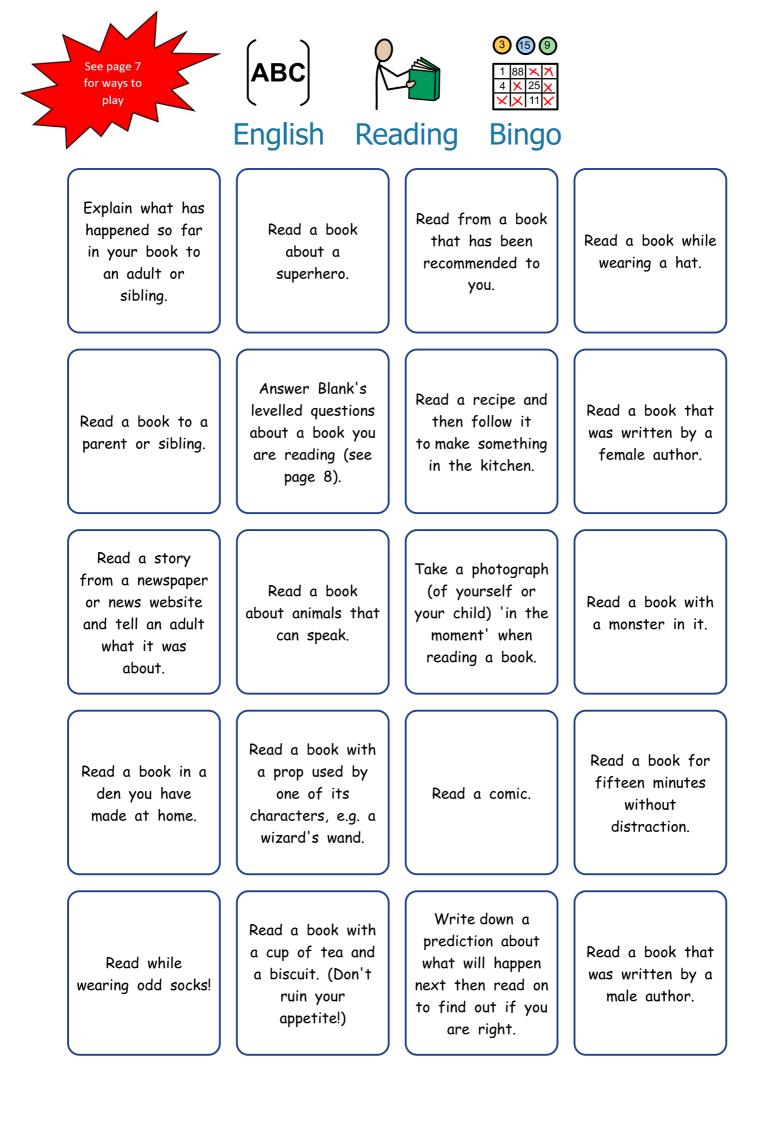
## Medicine

You will need (ingredients):



Results

(Describe what will happen if someone takes your medicine)





Add the choices on the previous page to a Wheel of Fortune-type spinner\*, click spin and it'll choose for you. (\*See https://wheeldecide.com/ or do an internet search for others.)

## OR

Work through each task from top to bottom.



Lay the bingo sheet on a table, flip a tiddlywinks counter onto it and the square closest to where it lands is the activity you have to do.



Close your eyes, holding out your finger and place it on the sheet at random.



Cut out the squares in the bingo sheet, turn them over and mix them up. Get a parent or sibling to turn one over - that's the one you have to do!

Text Comprehension with Blank's Question Levels

Use these exemplar questions to enable your child to show their understanding of picture texts, e.g. illustrated storybooks, photographs, posters, etc. and books they are reading themselves (level 3 onwards).

Level 1	Level 2	Level 3	Level 4
Show me	Where is/are?	What is a (fruit salad/exercise book/shop, etc.)?	Why is?
Point to	Ном тапу?	What will happen next?	How do you know (the boy is happy, etc.)?
Find	Find something that	Find something that is <u>not</u>	What should (she/he) do if?
Find one like this.	Name another	How do you (make/get to/buy, etc.)?	Why should (she/he) do (something)?
Where is	Tell me a type	What could (mum/the girl, etc.) say?	What could <mark>(she/he)</mark> do if?
What is this?*	How are different?	How do you think he/she feels?	What could (mum/the girl, etc.) say?
Is this a?	What is happening?	How are and the same?	Why don't we (use a fork to eat soup, etc.)?
			If you were what would you do?

\*If the student is pre-verbal, allow him/her to choose from a range of symbol choices.