



Pete the Cat and his Four Groovy Buttons Maths Activities



Count the number of buttons or
coloured card, draw around them
and write the number.



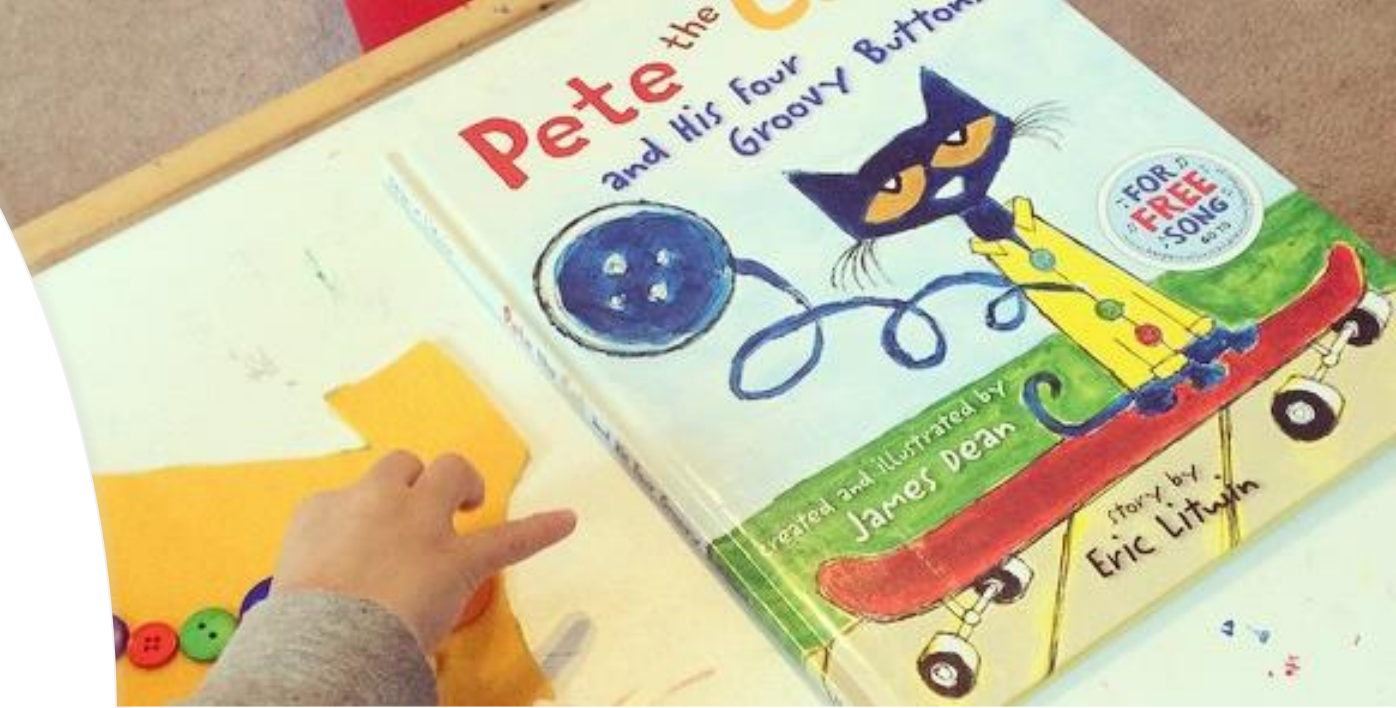
Sort buttons or circles of card of
different colours into their
corresponding bowls.

Using coloured card or buttons make patterns with colour and size.



Order coloured buttons or card into size.
You can also explore looking at the
smallest to largest buttons lines.

Play a game with 2 or more players. Take it
in turns to roll the dice and add that many
buttons to the T-shirt. The winner is the
player with the most amount of buttons.



Play the Maths Game

Each player gets one shirt and places ten buttons on top of the shirt. The goal of the game is to be the first person to remove all ten buttons.

Roll the die and remove the amount of buttons that correspond with the number rolled. Pass the die to the next person for their turn.

The winner is the first person to remove all ten buttons. You have to roll the exact number when you are down to just a few buttons. For example, if you have only 1 button left, you must roll a 1 to remove it.

For children beginning to learn numbers, they could roll the dice and add that number of buttons to their shirt, rather than subtracting them.

