## BUGS IN A JAR



## You will need

-     - Print the picture of a jar and funny looking bugs, (please find attached.)
- Dice
- Blue tack
- You may choose to laminate the jar and bugs.


## Variations of the Games

- 1 player rolls the dice, counts the dots, and puts that bugs in the jar. Keep rolling the dice and adding to the
- Use a dice with numbers on instead to support the of recognising numbers and concept of number.
- This activity can also teach subitizing: the ability to look visual representation of a number (like the dots on a die) and immediately know how many there are, without counting.
- 2 players take it turns to roll the dice. The winner is the with most amount of bugs at the end of the game.
- 2 players have the same amount of bugs in their jar. The players take it in turns to roll the dice. The winner is the person who removes all their bugs. You have to roll the exact number when you are down to just a few bugs. example, if you have only 1 bug left, you must roll a 1 to take the bug out of the jar.

